

Name: _____

Character

Nationality _____

Religion _____

Concept _____

Wealth _____

Background _____

Quirk

Background _____

Quirk

Arcana

Virtue _____

Effect

Hubris _____

Effect

Traits

Brawn ○○○○○

Finesse ○○○○○

Wits ○○○○○

Resolve ○○○○○

Panache ○○○○○

Advantages

Reputations

KEY

- : Add a die to all Risks ; ⚡ : Reroll one die
- ⚡ : Gain 2 raises from sets of 15 ; ✨ : 10s explode

Skills

Aim ○○○○○

Athletics ○○○○○

Brawl ○○○○○

Convince ○○○○○

Empathy ○○○○○

Hide ○○○○○

Intimidate ○○○○○

Notice ○○○○○

Perform ○○○○○

Ride ○○○○○

Scholarship ○○○○○

Sailing ○○○○○

Tempt ○○○○○

Theft ○○○○○

Warfare ○○○○○

Weaponry ○○○○○



Wounds

□□□□

☆ Gain ●

□□□□

☆ Villains gain ●●

□□□□

☆ All rolls ✨

□□□□

☆ Helpless



Dueling & Sorcery

Secret Society _____

Current Favor

Story

Name _____

Reward _____

Goal

Next Step